

Muse Sounds Edition



The **Spitfire Harp - Muse Sounds Edition** is crafted exclusively for the Muse Sounds engine: derived from the Spitfire Audio library "Harp" and carefully optimised for playback from notation.

Spitfire Harp is a detailed and beautiful harp library that has been designed to blend effortlessly with other Spitfire Audio Symphonic and Chamber libraries, having been recorded in the same space — the world famous Hall at AIR Studios.

Instrument Included

Harp

Articulations

Bisbigliando

Damped

Flageolet - harmonics

Effects

Normale

Pres de la table

Slid - used for glissando or fast strummed notes

Accessing Playing Techniques in MuseScore

Many of the playing techniques in MuseScore Studio are accessible through the **Staff Text** feature. To apply a playing technique, first select the starting note for the technique, then assign Staff Text to it. Next, click on the speaker icon above the staff of the assigned note to open the Playing Techniques menu. From there, you can select the desired playing technique. If there are more than eight techniques available, you may need to scroll to see all options.



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Playback Details

The harp is sampled with multiple dynamics, from pp to ff, and smoothly morph between them. There are up to 8 repetition samples, enhancing realism during repeated notes.

The following techniques are available from **Staff text**:

Bisbigliando

Damped

Effects

Pres de la table

Slid

Flageolet is accessible with the harmonics notation symbol. Bisbigliando is also accessible with the unmeasured tremolo symbol.

(i) Tip: While you can combine Spitfire Harp with any other sample library, using Spitfire Harp with other Spitfire Audio libraries will give a natural balance across all instruments from the common recording space and microphone placements.

About Muse Sounds Editions

Muse Sounds Editions are exclusively created editions of sample libraries, designed to work with the Muse Sounds Engine, found inside MuseScore Studio and StaffPad.

These editions are derived from the same content, but are not compatible with Kontakt or VST versions of the same library.



The Muse Sounds concept is to distill the technical and sonic achievements of complex, vast sample libraries, which were often created to be triggered via complex MIDI programming, into a simple, musical and intuitive experience for composers who work with notation.

The Muse Sounds team is proud to work with prestigious sample developers, and to bring these beautiful sounding creations to life for the notated page.

Thank you for supporting Muse Sounds!