Vienna Percussion

Muse Sounds Edition

Vienna
Symphonic
Library

Vienna Percussion

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The **Vienna Percussion - Muse Sounds Edition** is crafted exclusively for the Muse Sounds engine: derived from Vienna Symphonic Library's acclaimed Synchron Percussion and carefully optimized for playback from notation.

This collection brings the artistry of VSL's flagship samples to the world of notation-based scoring. Featuring 29 meticulously sampled percussion instruments, Vienna Percussion offers a wide dynamic rage from thunderous strikes to delicate hits—all expertly optimized for seamless playback. Captured at the iconic Vienna Synchron Stage, the sound is rich, cinematic, and perfectly balanced to sit effortlessly within any orchestral context. Whether you're crafting bold rhythmic foundations, intricate patterns, or dramatic flourishes, this collection brings unparalleled depth and realism to your compositions.

Instruments Included

Bass Drum		Tambourine	
Cymbal		Timpani	
Glockenspiel		Toms	(5 sizes)
Piatti		Triangle	
Snare Drum		Tubular Bells	
Taikos	(10 sizes)	Wood Blocks	(3 pitches)
Tam-Tam		Xylophone	

Key Articulations

All percussion:
Sustains (Hits)
Tremolo (Rolls)
Additional options:
Cymbal: Stick - Top (Ord.) or Edge, Mallet
Glockenspiel: Metal Mallets, Plastic Mallets, Secco
Piatti: Secco

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Snare Drum: Press Roll, Rim Shot, Rim, Cross Stick

Taikos: Cudgel - Rim, Rim Shot, Shell, Tam Beater, Brush - Rimshot, Muted

Tambourine: Accent, Thumb Tremolo

Tam-Tam: Dampen release

Timpani: Dampen release

Toms: Rim, Rim Shot, Stick Shot, Shell

Triangle: Muted, Dampen release

Tubular Bells: Dampen release, Hard Mallets, Medium Mallets

Xylophone: Wood Mallets, Leather Mallets.

Accessing Playing Techniques in MuseScore

Many of the playing techniques in MuseScore Studio are accessible through the **Staff Text** feature. To apply a playing technique, first select the starting note for the technique, then assign **Staff Text** to it (using **Command T** on Mac or **Control T** on PC). Next, click on the speaker icon above the staff of the assigned note to open the Playing Techniques menu. From there, you can select the desired playing technique. If there are more than eight techniques available, you may need to scroll to see all options.
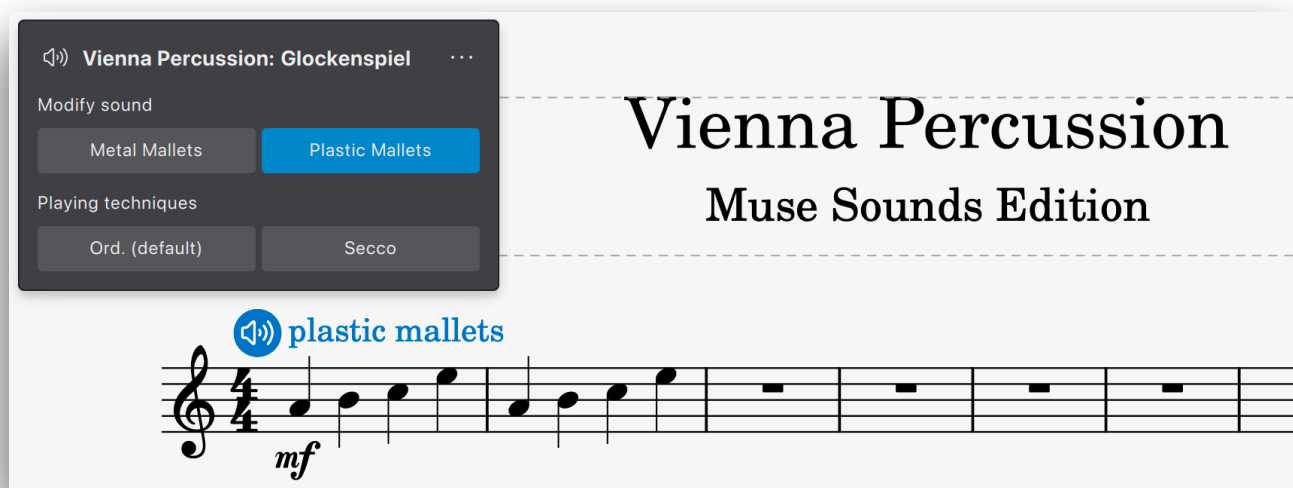
Fig. 1 Selecting Staff Text Playing Techniques

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Playback Details

All percussion were sampled with multiple dynamics, from ppp to fff. There are also several repetition samples, enhancing realism during repeated notes.

> ⓘ Tip: While you can combine Vienna Percussion with any other sample library, using Vienna Percussion with other Vienna Series instruments will give a natural balance across all instruments from the common recording space and microphone placements.

About Muse Sounds Editions

Muse Sounds Editions are exclusively created editions of sample libraries, designed to work with the Muse Sounds Engine, found inside MuseScore Studio and StaffPad.

These editions are derived from the same content, but are not compatible with Kontakt or VST versions of the same library.

The Muse Sounds concept is to distill the technical and sonic achievements of complex, vast sample libraries, which were often created to be triggered via complex MIDI programming, into a simple, musical and intuitive experience for composers who work with notation.

The Muse Sounds team is proud to work with prestigious sample developers, and to bring these beautiful sounding creations to life for the notated page.

Thank you for supporting Muse Sounds!