

# Audio Imperia Klavier



Muse Sounds Edition

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# Audio Imperia Klavier



The **Audio Imperia Klavier - Muse Sounds Edition** is crafted exclusively for the Muse Sounds engine: derived from Audio Imperia's "Klavier," and carefully optimised for playback from notation.

This library contains 48 cinematic presets that are derived from two hybrid pianos. The first, Gravitas, is a blend between a traditional orchestral grand and a synthetic piano. The second is Red Planet, a layering of electric guitars tones that creates out-of-this-world tones. Some of the top sound designers contributed to the library bringing their creative efforts to your scores.

Klavier excels at drones and long sustained evolving tones, but is still capable of playing back traditional keyboard parts with non-traditional results!

## What's Included

Two cinematic sound design instruments:

- Gravitas - 36 presets
- Red Planet Piano - 12 presets

## Presets

### Grativas

- Aida
- Argira
- Attila Atmosphere
- Attila Lush Piano
- Attila Plate
- Attila Shimmer
- Bantui
- Cadence
- Closer
- Crystals
- Darkpiano

- Elara
- Elu
- Follower
- Good Space
- Gravepiano
- Infinite
- Inverno Anima
- Khalidah
- Leda
- Lumina Verden
- Omra Sunet
- Oscuro Domhan
- Permanent

- PIANO - MAIN
- Piano Vandfald
- Progression
- Reverse
- Rolling
- Spacey Formant
- Spacey Synthesized
- Staccato
- Traveler
- Unelma Espuma
- Velo Alma
- Voda Piano

### Red Planet

- Ambient
- Black Hole
- DI
- Double Octaves

- Echo Room
- Grey Skies
- Locker Room
- Main Piano

- Organic Spheres
- Shimmering Science Amp
- Shimmering Science DI
- Ultraverb



**Red Planet** presets ending in “**SD**” are Sound Design–only presets that do not include the Main Piano layer. This setup provides the flexibility to layer multiple presets without duplicating the piano. If needed, the Main Piano can be added back as an additional preset. See below for details.

The standard (non-SD) Red Planet presets blend from **piano** at lower dynamic levels (**ppp to mf**) to the **Sound Design** layer, with crossfading beginning at approximately **mp and continuing up to fff**.

If you want both the piano and Sound Design layers to respond equally to dynamics, simply select the presets ending in “SD” in combination with the Main Piano preset.

## Usage Tips

Klavier features two primary instruments; however, only one instrument can be assigned to a staff at a time. To access all available presets, create two staves and assign each one to a different instrument. We recommend using a piano grand staff for both instruments, as they cover an extensive range.

## Accessing Presets in MuseScore Studio

The presets in MuseScore Studio are accessible through the **Staff Text** feature. To select a preset, first select the starting note to be assigned, then assign Staff Text to it. Clicking on the speaker icon above the staff will open the Sound Flags menu. From there, you can select the desired preset. If there are more than eight available, you may need to scroll to see all the options.



Tip: Take some time to explore the 48 presets and get familiar with how they each react to shorter and longer notes and ranges. There’s plenty of inspiration in this library that needs a little mining to get at and to get familiar with, as with all great sound design libraries.

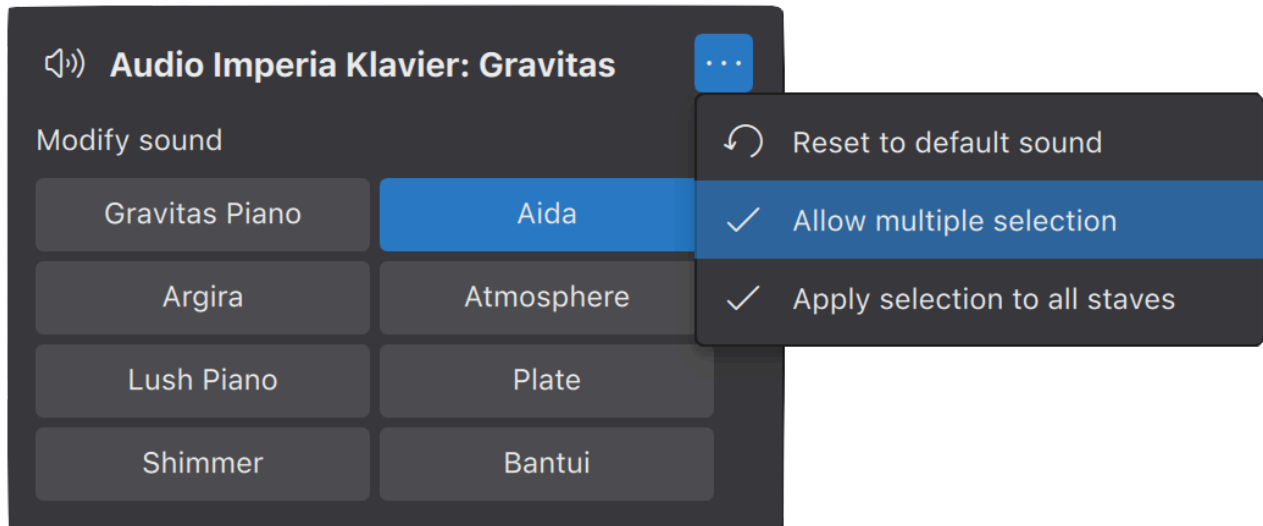


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You can select **multiple presets** simultaneously to create unique layers. To enable multiple preset selection, click the three-dot menu within the StaffText menu and choose “Allow multiple selection.”



## Playback Details

Long chords and sustains are one of the best ways to get great results out of this library!

## About Muse Sounds Editions

Muse Sounds Editions are exclusively created editions of sample libraries, designed to work with the Muse Sounds Engine, found inside MuseScore Studio and StaffPad.

These editions are derived from the same content, but are not compatible with Kontakt or VST versions of the same library.

The Muse Sounds concept is to distill the technical and sonic achievements of complex, vast sample libraries, which were often created to be triggered via complex MIDI programming, into a simple, musical and intuitive experience for composers who work with notation.

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The Muse Sounds team is proud to work with prestigious sample developers, and to bring these beautiful sounding creations to life for the notated page.

Thank you for supporting Muse Sounds!

Rev 1.2