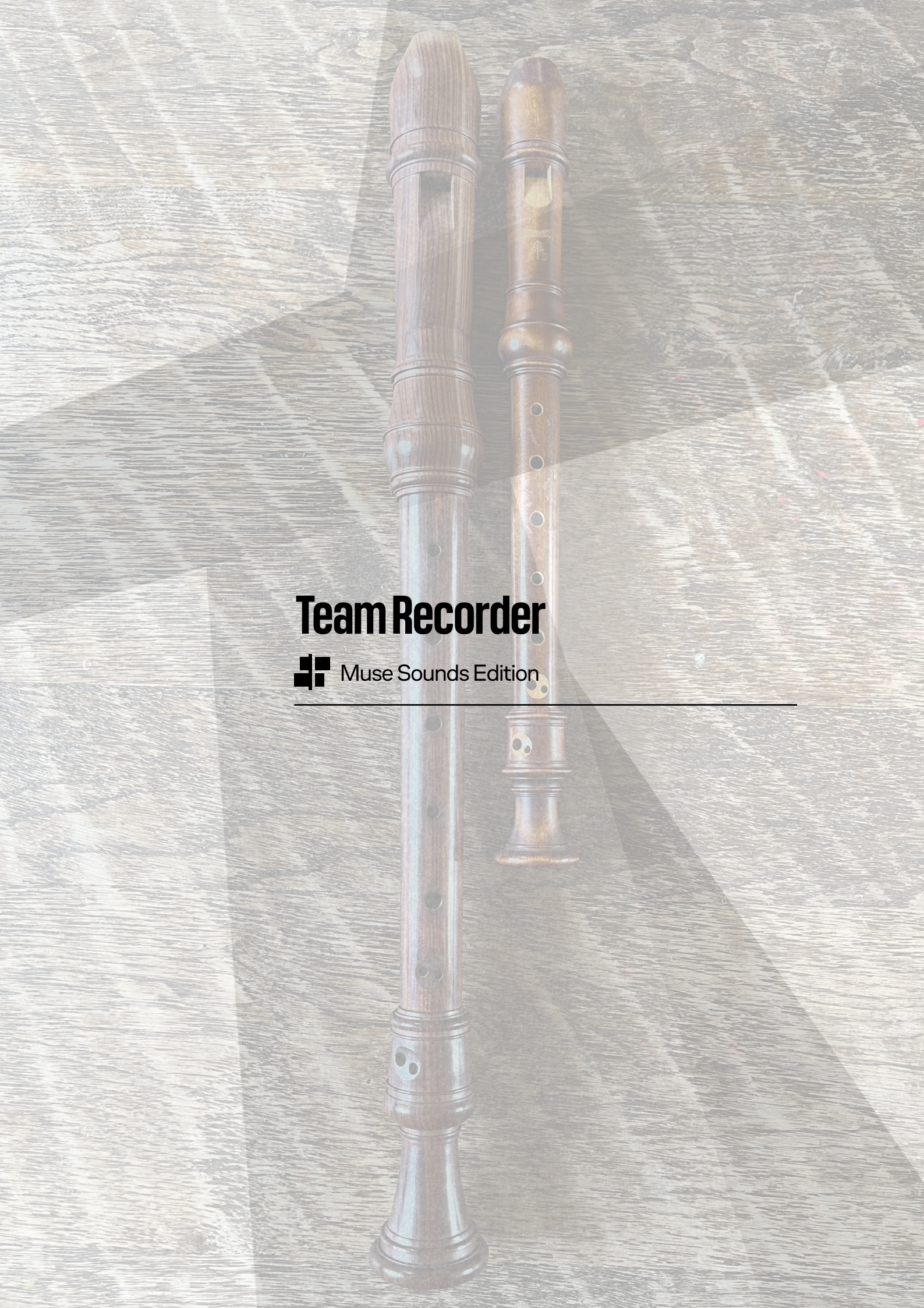


The background of the entire page is a photograph of two wooden recorders lying vertically on a rustic, textured wooden surface. The recorder on the left is a larger, darker-stained instrument, while the one on the right is smaller and has a lighter, more natural wood finish. Both instruments have visible finger holes and a flared bottom. The text is overlaid on the right side of the image.

Team Recorder



Muse Sounds Edition

Team Recorder



Muse Sounds Edition

Team Recorder brings the expressive sound of the recorder to **MuseScore Studio** with a beautifully detailed **soprano and alto recorder library** created in collaboration with MuseSounds and internationally renowned recorder performer and educator **Sarah Jeffery of Team Recorder**.

Carefully sampled and expertly performed, this library captures the warmth, agility, and character that make the recorder one of the most distinctive instruments in the woodwind family. Every note has been recorded with musical nuance and attention to detail, ensuring natural playback for solo lines, chamber music, and ensemble writing.

The library features deeply sampled soprano and alto recorders with a wide dynamic range and carefully balanced articulations, allowing composers to write idiomatically and hear realistic performance directly from notation.

Whether you're writing Baroque repertoire, contemporary chamber works, film music, or educational arrangements, MuseSounds Team Recorder library delivers an authentic recorder sound designed specifically for notation.

Features

- Soprano and Alto recorders performed by Sarah Jeffery
- Deep sampling for natural dynamics and musical expression
- Realistic articulations designed for notation playback
- Balanced tone across the full range of each instrument
- Seamless integration with MuseScore Studio and MuseSounds

MuseSounds Team Recorder brings the expressive artistry of the recorder into the MuseScore ecosystem, making it easier than ever to compose, learn, and perform with this timeless instrument.

What's Included:

Soprano recorder

Alto recorder

Articulations:

Highlights:

- Accent
- Sustain - Huu, Tuu, Tzu, Spacato
- Finger taps
- Flageolet harmonics
- Flutter
- Legato Intervals
- Mordents
- Sustain - Air
- Vibrato, non-vibrato
- SFZ
- Staccatissimo
- Staccato
- Trills - whole and half

Soprano:

- Breath
- Double tongue
- Double tongue harmonics
- Flattement
- French lift
- Harmonics
- Huu
- Labium Trill
- Long breath
- Multiphonics
- Port de Voix Major and Minor
- Random Fingerings
- Scoop
- Snap breath
- Sputato
- Tap
- Tuu
- Vocal Sustain

- Wind Sustain
- Non-vibrato

Alto

- Air
- Breath
- Flutter
- Harmonics
- Huu
- Long Breath
- Scoop
- Scoop Fast
- Snap breath
- Sputato
- Tap
- Tuu
- Tzu
- Non-vibrato

Accessing Presets and Playing Techniques in MuseScore Studio:

The presets in **Team Recorder** select playing styles.

The presets in MuseScore Studio are accessible through the **Staff Text** feature. To select a preset or Playing technique, first select the starting note to be assigned, then assign Staff Text to it using the key command **COMMAND + T on Mac** or **CONTROL T on PC**. Next, click on the speaker icon above the staff with the assigned note to open the Sound Flags menu. From the popup menu, you can select the desired preset as shown in Fig. 1.

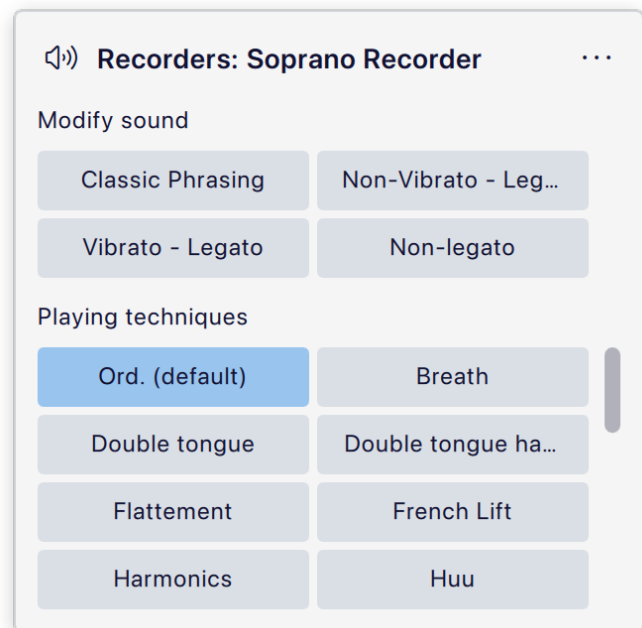


Fig. 1 Playing styles and playing techniques

Playback Details:

Classical Phrasing* - Non-vibrato sustains on short notes, longer notes have onset vibrato. Non-legato unless a slur is applied.

Non-Vibrato Legato - Notes without a slur will play with a connected legato. Default sound is the traditional non-vibrato.

Vibrato Legato - Notes without a slur will play with a connected legato. Default sound is with vibrato.

Non-legato - Non-legato unless a slur is applied. All notes are non-vibrato including long sustains unless assigned. This is perhaps the most traditional preset for expected behaviour.

*Non-vibrato and vibrato are options with any Playing Style in the Playing Techniques. Playing Style just sets the default.

The default setting is Classic Phrasing.

Avoid Layering Playing Styles

Be mindful that multiple playing styles can be selected at once if “Allow multiple selection” is selected in the “...” StaffText popup menu as illustrated in Fig. 2. Only ONE playing style should be selected at a time.

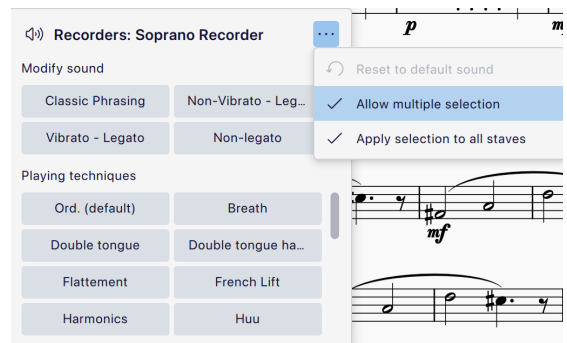


Fig. 2 When *Allow multiple selection* is enabled, be careful that only a single playing style is selected.

Playing Techniques:

Playing techniques are added to a score in the same manner as Playing Styles.

Fig. 3 Adding Playing techniques.

With such a large collection of techniques, scrolling is necessary to reveal all of the techniques.

Note: Soprano and Alto recorders share the same core techniques but vary in the extended techniques available.

Most playing techniques are self-explanatory, but here is a brief explanation of a select few:

Ord. (Default) - resets the sound to default playback

Wind Sustain - blowing more air through while still maintaining pitch

Vocal Sustain - recorder with performer matching pitch with their voice

Random Fingerings -performing randomly

Tap - Finger tap with no performance sustain

Scoop - Rise in pitch to the beginning of a note.

Breath Marks

Adding breath marks will trigger breath samples on playback with MuseScore Studio 4.7.2 and greater.



Tip #1: Use staccatos for articulate playback at faster tempos. Staccatos markings can be hidden, if only desired for playback.

Tip #2: Add slurs to get legato playback.

About MuseSounds Editions:

MuseSounds Editions are exclusively created editions of sample libraries, designed to work with the MuseSounds Engine, found inside MuseScore Studio and StaffPad.

These editions are derived from the same content, but are not compatible with Kontakt or VST versions of the same library.

The Muse Sounds concept is to distill the technical and sonic achievements of complex, vast sample libraries, which were often created to be triggered via complex MIDI programming, into a simple, musical and intuitive experience for composers who work with notation.

The Muse Sounds team is proud to work with prestigious sample developers, and to bring these beautiful sounding creations to life for the notated page.

Thank you for supporting Muse Sounds!

Rev 1.0.1