

A GUIDE TO: **TALK** VST3 & AU PLUGIN



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CandyFx

INTRODUCTION

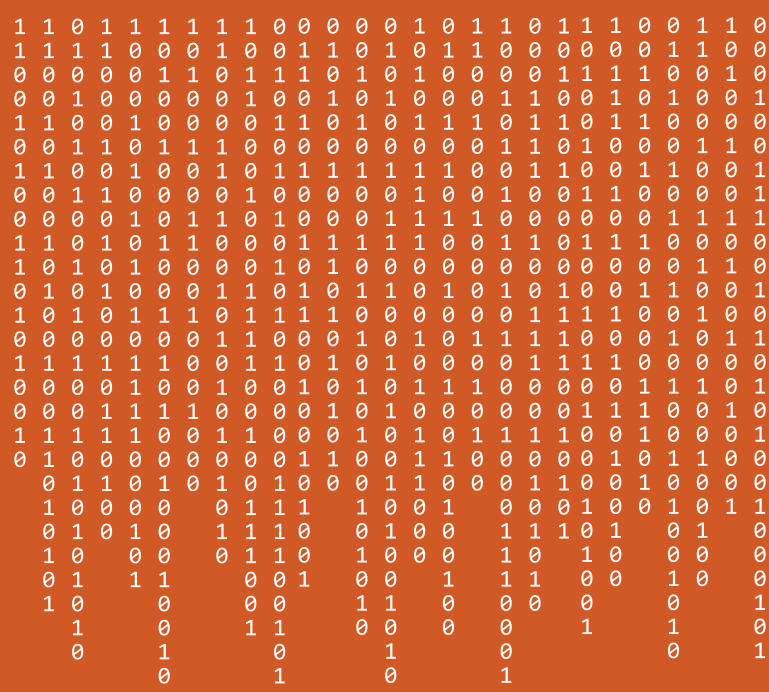


Talk is a modular rack's attempt at recreating the legendary "Talk-Box" effect. It randomly changes its vocal and vowel sounds to mimic the sound of talking. It also features an optional wah effect, tone control, and much more.

6 adjustable parameters give it the ability to sound as subtle, or extreme as you want, from vintage wah effects to experimental modular tones.



INSTALLATION



WINDOWS:

- 1. Unzip
- 2. Drag

Drag the CandyFx folder into your preferred plugin folder, or use the default Windows folder:

C:\Program Files\Common Files\VST3

Do not separate VST3 from TurboCandy.dll

- 3. Open DAW

Verify your DAW is looking in the right plugin folder.

- 4. Unlock

Enter your key (found in your email).

MAC:

- 1. Unzip
- 2. Drag

Drag the CandyFx folder into your preferred plugin folder(s), or use the default Mac folders:

/Library/Audio/Plug-Ins/VST3

/Library/Audio/Plug-Ins/Components

- 3. Unlock

Open in your DAW & enter your key (found in your email).

KNOBS



“TONE”

The Tone knob controls the EQ of the audio signal. Lower values are bass heavy, while higher values expose treble and clarity.

“SENSITIVITY”

The Sensitivity knob controls the sensitivity of the autowah effect. The higher the value, the less subtle it is.

“ENVELOPE”

The Envelope knob makes subtle changes to the autowah EQ.

“WAH”

The Wah knob turns the autowah off and on. When it’s on, it’s more traditional, and when it’s off, it’s more experimental.

“VOWEL TIME”

The Vowel Time knob controls the amount of time between vowel changes.

“VOCAL TIME”

The Vocal Time knob controls the amount of time between vocal changes.

RECORDING



Talk is automation-ready, making it simple to sync with a MIDI controller for live performance, and effortless to fine-tune while composing or producing.

Because Talk generates completely random results, we recommend always keeping a track armed to record directly from your master channel—this ensures you capture exactly what the effect creates.

Alternatively, you can freeze or bounce the track in your DAW to print the effect onto audio, or leave it unrendered to preserve its randomness.

CandyFx